## IN THE SPECIFICATION

PLEASE AMEND THE **DETAILED DESCRIPTION** AS FOLLOWS:

- Beginning at Page 5 line 14:

In some embodiments, the device can use standard and/or proprietary data transmission technology to send and receive full screen video content over a wireless Internet connection. The wireless session 13 interfaces to a wireless server 14 interconnected to an internetwork 12, such as the Internet, via a conventional high speed network connection. Through the wireless server 14, the apparatus 11 can forward request for and retrieve media content stored or made available through a conventional server 15. Recorded media content is stored in a media database 16 coupled to the server 15. Alternatively, "live" media content can be retrieved from services offering pulsed, streaming or similar audio or video content delivery.

- Beginning at Page 5 line 22:

In the described embodiment, the wireless communications session 13 is transacted in accordance with a standard wireless protocol, such as the Wireless Access Protocol (WAP), Nokia Wireless Protocol, Motorola Wireless Protocol, Lucent signal array standard, Bluetooth protocol, and the IEEE 802.11 standard. Other forms of wireless communications sessions could also be utilized herein, as would be recognized by one skilled in the art. In some embodiments, the device of the present invention connects to the Internet by using both wireless phone technology and riding on top of existing radio and TV broadcast frequencies.

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## - Beginning at Page 8 line 17:

In addition to the core functionality provide by the processor 62 and RAM 63 and ROM 64, several additional components augment the apparatus 11 with media access and storage capabilities. Some embodiments may include a built in camera for capturing still and full motion digital video images. A display 65 capable of providing media playback is coupled to the processor 62, preferably supporting color display with a minimum resolution of 320x240 pixels and thousands of colors. A black and white or grayscale display could also be used. In certain embodiments, users can capture a video, and then send it via the Internet back to (e.g., a home office)."

## - Beginning at Page 9 line 16:

The apparatus 11 first initializes by loading the operating system (block 141). Next, user requests received via the control buttons 23-27 (block 142), are iteratively processed, as follows. If the request is a video request (block 143), the apparatus 11 initiates a wireless communications session with a video server (block 144) and requests the video. In some implementations, by segmenting the content over many servers located throughout the global Internet, a high degree of network load balancing and delivery efficiency can be achieved. The requested video is received (block 145) by a data stream or similar downloading process, after which the wireless communications session is disconnected (block 146). In certain embodiments, preparation for playback of media such as movie segments may include the assembly of various segments regardless of the order they arrive in or from which server they arrive. Finally, the video is played on the screen display 29 (block 147). Alternatively, if the request is not a video request (block 142), the request is processed (block 148), as appropriate. The

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iterative processing loop (blocks 142-148) is repeated as long as more user requests are presented (block 49), after which the method terminates.

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